

# Sergey Musin

Concept Artist / Art Director / Storyteller

samfxi@gmail.com

---

## Summary

### Films:

Admiral (REALISED)

Concept/production Artist, Compositing, matte painting  
director Andrei Kravchuk / DAGO Film

ATLANTIS VISION DARKLY (SHORT, Working title is 'Interview')

Artist, Matte Painter, director, VFX artist, Compositing, script writer  
director Sergey Musin

HIGH SEAS (IN PRODUCTION)

production artist

Resolution Independent Company

WYNTER DARK (IN PRODUCTION)

production artist

resolution independent

Red Princess Blues (IN PRODUCTION)

Concept Artist

Alex Ferrari, Numb Robot

Sublimation (short movie)

director, artist, matte painter, script writer

director Sergey Musin

Hanchback (IN PRODUCTION)

Concept artist

Killbox Entertainment

Edgar Allan Poe's "THE RAVEN" (REALISED)

matte painter, compositing

director David DeCoteau

SPACE INVADERS (not released, canceled)

concept artist

20th FOX

### Video Games:

MMORPG W.E.L.L. online (IN PRODUCTION)

concept artist, production artist

Sibilant Intercative

'APOX' ex. TRASH 2 (PC GAME)

art director, concept artist, matte painter  
Animoto Studios

Video:

MUSIC VIDEO "Time Be..." (REALISED)

screenplay writer, artist, director, matte painter, script writer  
DAGO Film

## Specialties

art director, concept artist, matte painter, film director, photographer, production designer

---

## Experience

### **Art / Animation / Graphic Design at BlueGiant Entertainment (ex**

July 2009 - December 2009 (6 months)

Art-direction/Conceptual / Illustration, Matte Painting, Production Design

### **Art director at Animoto Studios (P.) Ltd.**

July 2009 - November 2009 (5 months)

My latest company there I did art directing on game project (RTS)

### **film director at NorthMen Studio**

August 2007 - March 2009 (1 year 8 months)

I did my first short film at my own 'NorthMen Studio'

### **Art / Animation / Graphic Design at Resolution Independent**

February 2008 - September 2008 (8 months)

Did art directing on project and concept art.; Conceptual / Illustration, Matte Painting, Production Design

### **concept artist at Sibilant Interactive**

November 2007 - August 2008 (10 months)

I've created environment concepts for MMO project.

*1 recommendation available upon request*

### **Art Director at RealTimePostproduction**

October 2007 - May 2008 (8 months)

I was a teacher by digital painting classes. And also I did pre- and post-production on projects.

*1 recommendation available upon request*

### **Concept Artist at ENIGMA FACTORY**

September 2007 - January 2008 (5 months)

Project was cancelled in reason of financial crisis.

## **production designer at DAGO East Film**

January 2004 - February 2007 (3 years 2 months)

I did sketches and concepts for big movie titled "ADMIRAL".

---

## Skills

**Concept Design**  
**Matte Painting**  
**Script**  
**Creature Design**  
**Film**  
**Digital Painting**  
**Character Design**  
**Storyboarding**  
**Zbrush**  
**Digital Illustration**  
**Maya**  
**Pre-production**  
**2D**  
**Conceptual Art**  
**Video Games**  
**After Effects**  
**Computer Graphics**  
**Digital Art**  
**Art Direction**  
**Illustration**  
**Feature Films**  
**Visual**

---

## Education

**Vologda Art School**

Bachelors, 1999

**Stroganov Moscow State University of Arts and Industry**

---

# Sergey Musin

Concept Artist / Art Director / Storyteller

samfxi@gmail.com

---



## 2 people have recommended Sergey

"Very unique and all-round artist who has very good eye for many aspects. He always knows what exactly need for a project. I was pleased to work with Sergey."

— **Mikhail Semionov**, *modeler, tikibot*, worked directly with Sergey at Sibilant Interactive

"Sergey is a very talented artist. His art vision is a perfect. I teached Sergey and worked with him. He is realy bright professional and strong team player."

— **Alexander Lavrov**, *Crowd related vfx supervisor and technical director, RealTimePostproduction*, worked directly with Sergey at RealTimePostproduction

[Contact Sergey on LinkedIn](#)